Leya.A

Module A.1: Simon Game Level 1

1. My personal best score is 9.
   1. The best score in my group was 14.
   2. The Simon Game is a good game because it is a competitive memorization game that uses lights and sounds to intrigue the player.
   3. The Simon Game is similar to a modern computer because they both use software programming.
2. Users input information into the game by pressing down on one of the 4 coloured blocks.
   1. The game outputs feedback to the player by making one of the four coloured blocks light up and make a sound.
   2. The game options for starting the Simon Game are Solo and Pass it.
   3. To stop the game the Simon game will turn off automatically after 20 seconds of inactivity.